

Interior Designer VI

Summary

Yost Grube Hall Architecture is a growing design firm seeking energetic, self-motivated, creative people looking to work in an open, team-based environment. The **Interior Designer VI** is responsible for planning, designing, organizing, scheduling, and managing projects through all phases of development. The Interior Designer VI must demonstrate experience in all phases of interior design and engineering services. The right candidate must also demonstrate professional skill, high standards, sound judgement, and professionalism. The Interior Designer VI will act as a mentor to others and support a continuous learning environment.

Essential Functions:

- Determine standard for project development.
- Programming space planning, interior design, material selection and detailing.
- Serve a primary contact with clients, consultants and public agencies on all assigned projects.
- Manage the design process through all project phases in collaboration with the design principal and project manager, directing the work of assistant designers to deliver design excellence.
- Create and develop overall design concepts, design strategies, and design documentation; participate in client presentations and management.
- Work with A/E team to develop project design to meet project budget, schedule, and client requirements.
- Participate in marketing and business development activities related to project assignments.

Supervisory Responsibilities:

- The Interior Designer VI will be responsible to lead a team in all phases of project development.

Qualifications:

- A graduate of an accredited Bachelor of Interior Design or Architecture degree program.
- 10+ years of experience in an architecture or interior design firm. Professional certification or license preferred.
- LEED accreditation preferred with expertise in developing and evaluating sustainable design concepts.
- Technical experience in development and detailing higher education facilities, institutional, government, tenant improvement and corporate interiors.
- Experience in Revit, Sketch-Up, and other 3-D programs.
- Technical understanding of building systems and requirements developed in collaborative A/E process.
- Excellent organizational, time management, communication and collaboration skills.

Note:

Nothing in this job description restricts YGH's right to assign or reassign duties and responsibilities to this job at any time. This job description reflects YGH's assignment of essential functions; it does not prescribe or restrict the tasks that may be assigned.

Compensation will be commensurate with experience. Employment will be contingent on successful completion of a comprehensive background screening and E-Verify. Yost Grube Hall Architecture is an equal opportunity employer and does not discriminate against any employee or applicant on the basis of race, sex, color, disability, national origin, religion, creed, age, marital status, change in marital status, sexual preference, citizenship or authorized alien status, veteran or disabled veteran status or Vietnam veteran status or any other classifications protected by law.

Job will be closed on: Friday, March 31, 2017 at 5:00pm

Applicants must specify Interior Designer VI in the subject line of their submission

Please submit a cover letter, resume and 5 pages maximum of work samples to:

Leslie Maynard | careers@vgh.com